## **Geometry Info Sheet #51**

**Pyramids** 

## **Definitions**

Pyramid: A polyhedron with a single *n*-sided polygonal **base** and *n* other **lateral faces**, each sharing an edge with a side of the base; the lateral faces are triangles that share a single vertex, which is known as the vertex (or apex) of the pyramid; like a prism, a pyramid has no curves (only flat surfaces) and is named by the shape of its base Base Edge: The intersection of a lateral face with a side of the base of a pyramid Lateral Edge: The intersection of two lateral faces of a pyramid Altitude: The perpendicular segment from the vertex of a pyramid to the plane of its base Height: The length of the altitude of a pyramid **Right Pyramid**: A pyramid in which the vertex lies directly above the centroid of the base **Oblique Pyramid:** A pyramid in which the vertex does not lie directly above the centroid of the base **Regular Pyramid**: A pyramid in which the base is a regular polygon and the lateral faces are all congruent isosceles triangles; in other words, the lateral edges are all equal in length; a regular pyramid is a special case of a right pyramid, with the base being a regular polygon Irregular Pyramid: A pyramid in which the base is not a regular polygon Slant Height: For a regular pyramid, the length of the altitude of a lateral face

## **Formulas**

The lateral area L of a regular pyramid with	
base perimeter $p$ and slant height $\ell$ is given by:	$L = \frac{1}{2} p \ell$

The surface area *S* of a regular pyramid with base area *B*, lateral area *L*, base perimeter *p*, and slant height  $\ell$  is given by: S = B + L or  $S = B + \frac{1}{2}p\ell$ 

The volume *V* of any pyramid with base area *B* and height *h* is given by:  $V = \frac{1}{3}Bh$